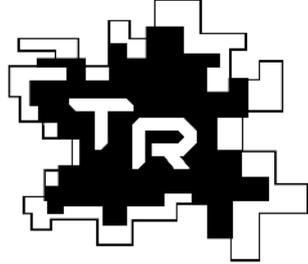


Team Robot
and the Ancient Art of Disco Dancing

SPLATS



TEAM ROBOT



MAKING TASKS

The show is split into 4 scenes and each group take it in turns to work with the Splats teacher on the scene. When not with Splats teacher they work in their classroom making the props/set as detailed below.

The Splats teacher will run through what is required and can answer any questions at the start of the day in the assembly

Materials needed are:

- Paper for the masks – printed copies of the templates
- Hula Hoops to make the Dance pictures and paper to cover them.
- Scissors, glue, paint or pens, sticky tape.
- Old boxes for one robot per class.

At the end of the day all the groups come back together for the performance.

All groups

Build a Cardboard Robot

Each group design and make their own robot. This is one Robot per class. Use old cardboard boxes and need to be able to move and to be able to put on quickly as used in live show. Recycled – daft, fun style.

CLASS ONE

- Work on your dance in partners and groups that you develop in the lesson.
- Make two signs for Emergency Buttons.

DO NOT PRESS
DANGER
and
DO NOT PRESS
EMERGENCY

These are placed by something to represent a button – a beanbag works.

- Print out for pupils to read.

DO NOT PRESS. Unless in an extreme emergency like the sky falling down, the ground falling up **OR** an **ALIEN INVASION.**

- Some pupils (maybe 4 but you can see after your rehearsal/ lesson) make a **Meanie mask head.** They can be any colour. (see Meanie template and instructions. Print two for each pupil.

OPTIONAL

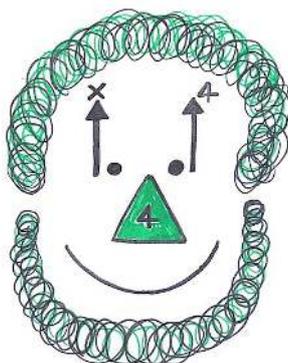
Print and make a Team Robot mask although not used in the show.

CLASS TWO

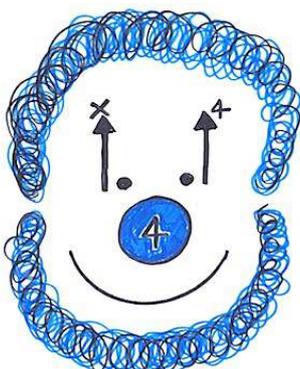
- All Pupils make a Team Robot mask head They can be any colour.
- All Pupils make a **Meanie mask head**. They can be any colour. (see Meanie template and instructions. Print two for each pupil.

Make the following pictures. They can be held up by the Coding artists and if available stuck onto hula hoops. Elements of each picture such as the Beard can be added to by the artists live during the show but the bulk of the picture should be prepared before.

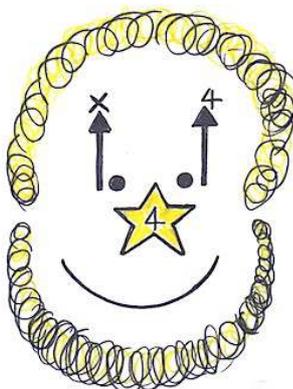
1. Jump and Dance picture.



2. Protect and Dance picture.



3. Advance and Dance picture



CLASS THREE

- All Pupils make a Team Robot mask head.They can be any colour.

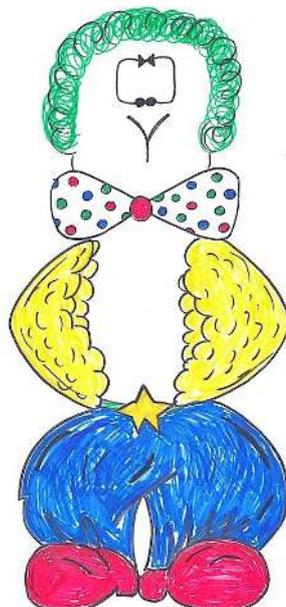
1. Celebrate and picnic picture. Make out of a hula hoop and pupils can hold these up. These are just examples. The pupils can make their own design/code.



2. Get down on it picture.



3. Emergency picture – made out of 3 sections. Hula hoops if possible which can be held up by pupils. Head with bow tie, Wings with Belt and Star and Legs with Shoes.



CLASS FOUR

- Half Pupils make a Team Robot mask head They can be any colour.
- Half Pupils make a **Meanie mask head**. They can be any colour.

SET (optional task)

Group One and two

Using a hula hoop as a base. Make a sign that says Team Robot and decorate as you wish.

Draw a robot. It should have a speciality of what you like doing and stick this on the hoop/paper. (see how to draw a robot)

Group Three and four

Make a sign that highlights all the key skills needed to learn to use computers. big letters write key skills and then with a drawing of a robot coloured in write in your skill.
e.g. Patience, Team work, Learning, Discovery, Fun, Teamwork
and decorate as you wish.

Group 1

History of Computers

All the pupils from group one are on stage. The narration can be done by pupils or if too young by older pupils from a later group or by the Splat's Presenter. The pupils mime, act out various points in history and dance as the period demands!

Music: History of Computers – plays as one track (split into the following)

Track 1 - Caveman theme

Presenter

From the beginning of time people have invented things to help them count.

Cave people counted with their fingers and toes.

When they ran out of toes they put notches on sticks and bones, or scratches on walls.

They were like early computers.

So as long as we have counted we have also danced probably something like this. (27 secs)

The Egyptians (37 secs) however danced a bit like this and just as modern day computers process information in zeros and ones in a system called Binary so did they.

Track 2 – 1820s symphony

In the 1820s people still danced to music, probably a bit more like this and an English mathematician Charles Babbage, designed a computing machine called the Analytical Engine.

This machine was to be used in calculating complicated problems by following a set of instructions. He looked nothing like this but never mind, it's the closest wig we've got. He is known as the "Father of Computers." Ada Lovelace developed some programs for it. These efforts make her the world's first computer programmer. She didn't have a pink wig.

Track 3– 1n the Mood

In 1944 massive computer filled rooms this size such as the Harvard Mark-1 computer.

And of course still people danced – that was the time of Swing

During World War II The Colossus was built to break the Enigma. This was a secret code used to send messages. Colossus was one of the world's earliest electronic digital computers.

Track 4– Disco Inferno

In the 1970s came the personal computer, video games, space invaders, smash instant potato, Star Wars and of course DISCO.

Track 5– Get Lucky

Now we have computers everywhere. In our phones, our cars, even our washing machines.

Who would have known that the history of computers and the history of disco dancing would one day save our world from an Alien Invasion.

Welcome to our show

Team Robot and the Ancient Art of Disco Dancing.

Music fades automatically and left with pupils in position.

Group 1

Make up a Dance

Two Emergency buttons with labels

White board for writing on SL for Presenter.

Computer/music player. Presenter starts with lab coat on.

Presenter

My name is and this is my team of budding computer scientists.

First group in a line/semi circle rather than a circle so they can see the instructors. With the pupils holding Hokey cards sitting in a group.

Today we are going to program these students so they become Robots and do what we command. When I say program I mean we are going to enter a series of instructions for them to carry out. We are going to program a dance called the Hokey Cokey.

Now a computer program is made up of lots of smaller sets of instructions. Something we call an Algorithm which is a word you may know. An Algorithm is a set of instructions to complete a task. It could be how to make a sandwich, brush your teeth, build a car.

So we need to write down the list of steps to create the Hokey Cokey algorithm. So we start by what instruction? - if you know the song?

We have written our moves on our Hokey Cokey cards.

First we have to put our Hokey Cokey into the correct order. When you program a computer it will do exactly what you say, so if the order is wrong it will do it wrong.

These are written on pieces of paper prepared by class one. 7 of the pupils hold them and we have to put them into an order. The audience help with this.

START

LEFT LEG IN

LEFT LEG OUT

SHAKE IT ALL ABOUT

HOKEY COKEY

TURN AROUND

END

Problem here is it should go left leg in left leg out three times in the song.

So how can we show to do this three times.

Maybe they can move forwards so we know these two elements are joined together and then somebody stand behind them holding three fingers.

Or the pupils can hold up the signs in the air as their part of the song comes up, lets do that.

Next we are going to now start to develop our own codes.

Pupils now start all working in threes on their moving robot exercise. We do it in threes as later one of the robots will become a Meanie and also it means they can compare whether they have understood the instructions.

The computer today is our Robot played by our team. One is operating and two are Robots. They have to devise a code between them.

Their challenge today was to invent a way of communicating to the Robot to make it move and eventually dance. So they have to agree on a code.

We started off working on moving the robot using any code they invented.

They can use hands, eyes, ears, paper, objects to invent their code.

They could simply ask robot to mirror their own movements.

Highlight some examples

If at any point you see the Robot frozen and shrugging its shoulders it means it hasn't understood the instruction.

When you program a computer the instructions you give are exactly what the Robot will do. So if you don't tell it to stop it can walk into a wall.

We gave them some challenges:

Can you?

Give a signal to pause and start again?

Can you make your Robot reach its hands to the air?

Can you make your Robot jump?

Can you make your Robot clap?

Can you make a signal which means repeat?

Now the next challenge is to start to invent a dance and we are going to start with a simple moves which they have to make up a code. This is to do a left right forward clap and left right back clap.

Lets see that

This is like a live lesson demonstration of what the pupils have learnt .So as Splats presenter talks we see example of left and right and back and clap and pause etc. Should be quick paced and fun without being afraid to look at ideas especially fun ones.

Highlight nice ideas, code that has combined moves or looped moves or repeated.

Are there codes that aren't working. How can they make them work.

Are there problems because the robot does exactly what the instructor says.

Interesting ideas for how they communicate.

Is there a two way communication – there could be?

It can be as simple or as complicated as suitable for each class

Presenter

So lets write this down on our board . . . sorry I have left one of my pens behind I won't be a second. Oh and whilst I'm gone whatever you do DO NOT PRESS this button. That is very important. Whatever you do DO NOT PRESS that button.

Presenter leaves (gets Meanie hat) and pupil creeps over and presses the button.

All the pupils sit to the sides to watch the Meanies group 2.

End of Scene

Group 2

The Meanie Invasion

Music: Meanie Invasion (can play throughout scene – although fade out if need longer scene)

Meanies come hopping onto stage. Junior Meanie and King Meanie are at the front, all the other gathered together in twos and small groups. King of the Meanies is played by a pupil. The Splats presenter (minus lab coat and T shirt on to cover Team Robot top) also comes on as a Meanie but positions self near the King to help prompt script and as one of the Meanies to help them also. The King of the Meanies script can be said by the Splats teacher but this can be done by a pupil if possible.

Junior Meanie

I spotty lots of life your Meaniness. On a planet called Earth.

All Meanies

Ahhhh humans.

Meanie

Urrgh what an ugly looking lot of monkey squirrels

King Meanie

Or are they hamsters

All Meanies

they smell like hamsters

One whole side of Meanies (all those to SL of King say)

Monkeys from the past

One whole side of Meanies (all those to SR of King say)

Dinner from the future

All Meanies

Yummy

Rubbing tummies, licking lips

King Meanie

Let's send a message and see if they bite.

All Meanies

(in their pairs or small groups all giggly and speak to each other)

See if they bite . . .see if they bite.

King Meanie

Download our game and get free chocolate for life.

All Meanies

Yes chocolate chocolate, they like chocolate.

Junior Meanie

Some downloady the game your Meaniness

All Meanies

Silly billies

King Meanie

Lets pay them a little visit shall we.

All Meanies

Launch the Meanie Invasion

All Meanies

Yeeaaaahhh invadie time again (1 min)

They all go off stage to watch next scene and prepare for Team Robot.

End of Scene

Group 1

Then when presenter comes back the Meanies take the place of one of the Robots in each group and mess the code up and again we can have look at our dances and we see this. The challenge here for each group is to think up the funniest, most memorable way the meanie can mess up their code. It can be anyway they want – it can be quite sophisticated in that it could be that the signal say for a left foot step forward is replace with a tweak of the left ear – it is up to the pupils and their level. The pupils all continue to do their codes with Meanies messing it up. So one of the Robot is a meanie they still do the moves but can giggle and let Meanie side show.

Presenter

Ok thanks for your patience. So lets look at these dances again – you all look a little green in the face. I didn't realise it was a fancy dress day. All good fun.

Pupils

(all nod, thumbs up, forced grins)

Fine, yep, No problem, blurrrrrgh (or suitable Alien noise) A-ok, etc

Presenter

No one touched that button did they?

Pupils

(all shake heads, looking hurt at the suggestion)

Nope, No, course not, us, moi!

Meanies all peer over as Presenter lectures the audience

Presenter

No – well done. It's very important not to touch buttons that say Danger whatever you do DO NOT TOUCH.

Talks to one of the Meanies

Whats your name. I don't think I met you before.

Meanie

Bluuuurghh arrrrrrgghh, grrrrrr

Pupil/s

S/he's new Miss/Sir.

All Meanies make funny faces or wriggle bottoms or blow a raspberry – generally sabotage the code

Presenter

Why isn't this working now.

Whilst saying this 'presenter' tries to reorder the line of instructors, but as soon as moves one they move back again when not looking etc gets more and more flustered

Look (to audience) I am really sorry about this. There seems to be some sort of computer virus causing the instructions to get mixed up, so instead of shaking it all about you make a silly noise . . . anyway I will just check. . . .

Oh and DO NOT PRESS this button either, thats' for Emergency's only.

S/he goes. Pupils Read aloud the buttons message

Pupils

DO NOT PRESS. Unless in an extreme emergency like the sky falling down, the ground falling up OR an ALIEN INVASION.

Press it!

Music: I lost my heart to a Starship trooper

First group sit in audience and the second group come on as Team Robot Mode slowly at first and then Disco, Musical strut into position) This can be organised by teachers to help remind pupils and Captain Splat can order them about Disco style!

Group 2

Meet Team Robot

Captain Splat can run on disco style and pose and nod in cool fashion to the music. Help organise the pupils. Dance routine as daft as you like! Pupils can take turns to come to the front and lead the dance. Captain Splat can come on puffing out of breath after the dance routine or full power Captain Kirk up to you! Music can still play but lower. Pupils could even do the whole scene whilst dancing or doing arm movements, crossing arms, hands on hips etc!

Captain Splat

I am Captain Splat. I am from the future.

All Pupils

And we are Team Robot.

All Pupils make Team sign - arm across body.

Captain Splat

We don't want to alarm you but . . .

All Pupils

The School is being invaded by Meanies.

Captain Splat

Today is a vital point in the History of the Planet Earth. In the presentation that is happening the day your school comes up with the idea of Disco Dancing Robots and they serve a very important function in the future safety of Earth because

All Pupils

They are really, really funny.

Dance until gun sounds when go to floor and zap, round corners etc (1 min 33 seconds gun sounds)

Pupils can dive to the floor for guns etc. Pupils can stay sitting on the floor for the last bit.

Pupil

They are the best defence ever invented.

All Pupils

Better than Zap rays

All Pupils

Or super alien blasters

Captain Splat

The disco dancing robots are so funny that the visiting Aliens immediately know we are friendly

Pupil

and instead of eating us

All Pupils

they want to be our friends and give us loads of presents.

Nodding to each other, thumbs up.

Captain Splat

At the moment the Meanies are blocking the presentation and if it isn't completed the Disco Dancing Robots will never happen.

All Pupils

And you will all be eating green slime for dinner FOR EVER.

Captain Splat

So we are going to have to train you to become part of Team Robot and save the future of the Earth.

Captain Splat

We need to learn the disco code.

Now a code can take many forms.

It can be written on pieces of paper or on a computer.

Our code though has to be FUN.

The more fun it is the safer human kind will be as the Aliens like FUN.

So lets start the team robot training

Group Work

Now we have developed these ideas in groups. In their groups of 5 - 7 they have had to invent their own code. 1 - 3 robots (if more than one they can check if each understand the instructions) They have an object such as a ball A piece of costume or two and the operator

Now when they do their left right forward clap and left right back clap (like in the previous scene) they need to add something to it with the costume signalling something and the object. Lets have a look at them.

Group ideas

Could do it Mirroring, use hand signals. A ball could be used such as a football that bounces and that could be code.

During the demonstration talk by the Splats presenter they can look at each code, explain how it works. Ask questions of what this costume does.

Thats brilliant – we are now ready to go the next stage and get ready to face the meanies. Lets meet our next group of Team Robot trainees.

The Code

Group 3

Music: Freak Out – runs through the scene

Pupils get up and dance into positions.

3 pupils can be DJs

3 pupils can be artists

Half of the pupils can be Team Robot instructors and the other half Robots.

They stand opposite each other across the stage from each other or scattered around stage depending on space.

All Pupils

Access Robot mode

Pupils start moving Robots back and forwards using hand jiving signals. They can invent their own hand jive instructions in rehearsal. Captain Splat moves amongst them as s/he explains.

Captain Splat

These are our Team Robot operators and these are our Robots

To face the meanies we are going to choose our own visual code from the many ideas we have had. We are going to use Hand Jives to communicate to our Robots.

Captain Splat

Now the Disco Hand Jive signal has the extra advantage that the operator who is inputting the data into the computer by hand jiving will be Disco dancing too which the aliens of the future really enjoy and so it gets more smiles.

Now a code can be as simple or as complicated as you want.

Our Team Robot operators are controlling the movements but we are going to add some extra ingredients to our code.

Lets meet our Coding DJs

As these pupils come in Team Robot and Robots pause to watch or do a simple dance as backing. Shuffle feet together and clap for instance.

Three pupils come on as the coding DJs wearing pop star DJ glasses flowery/ silver spacey shirt. Beard and wigs and extra props set up in advance.

and these are our Coding artists

1 - 3 pupils come on/change to the Coding Artists.

Einstein wigs, artist smocks if available etc.

They go stage right to where the coding pictures are prepared.

These pictures are prepared as in the Instruction sheet. Leaving the triangle nose, smile and beard to be added.

They will be writing down the code for the robot operators.

We call them artists as they then take this code and make into an image.

This image is then projected onto the skies – like a bat signal and everyone in the world joins in.

Captain Splat does this with the audience and the pupils who are also part of the show. Encourage all to join in.

Captain Splat

Ok so our DJs need their wigs on

DJ Coders

You always open up a dance with a wig.

Coder Artists

When you write a code on a computer you have to say what type of code it is. This is announcing this is a disco dance.

Captain Splat writes

<dance>

Captain Splat

Ok . . . Now the real power of this code is that we get all the people of Earth to join in. The effect of so many people doing the same thing and having fun is so powerful that the Aliens just can not resist.

So lets learn the code.

This is our code for moving. A twiddle of the hand means step forwards .
(means a forward movement)

Lets practice that

Twiddle left hand Twiddle right
Left foot forward, right forward

When we use computers we write our codes down.

Write these on White board

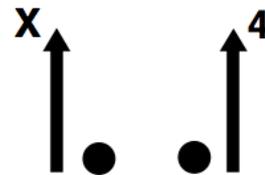
Computer codes come in all sorts of languages, some close to normal written English than others. If we were to write this down we would put Left, Right.

Or we could shorten it to L and R

We can write that down like this
if you want to do 8 sets of forward steps you can write x 4.
Sometimes we might want our code to repeat itself a certain amount of times. In this case we would have to write LR LR LR LR

We can show its as a picture like this.

Hold up picture (minus the Triangle and smile)



It is 8 twiddles of left and right. Lets practice that.

Then we add a jump
Which can be a triangle for a jump.



(or if pupils can't jump if wheelchairs it can be a lift of the chair if that is safe or a cover of the head to protect from Aliens.)

So lets practice that

Then to invite the aliens to dance we make a wave of our hand across our body left and right
and left and right again.

This is written like this and the robots point across their body
left and right.

Now because our dance finishes here we close it with a
beard.

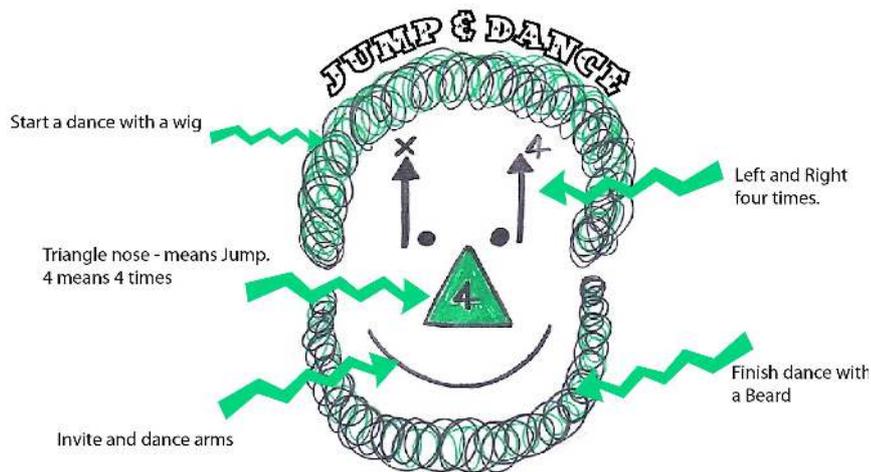


Big beard please.

Artists add a beard!

Coder writes `</dance>`

So there we have our first protecting dance code with beard.



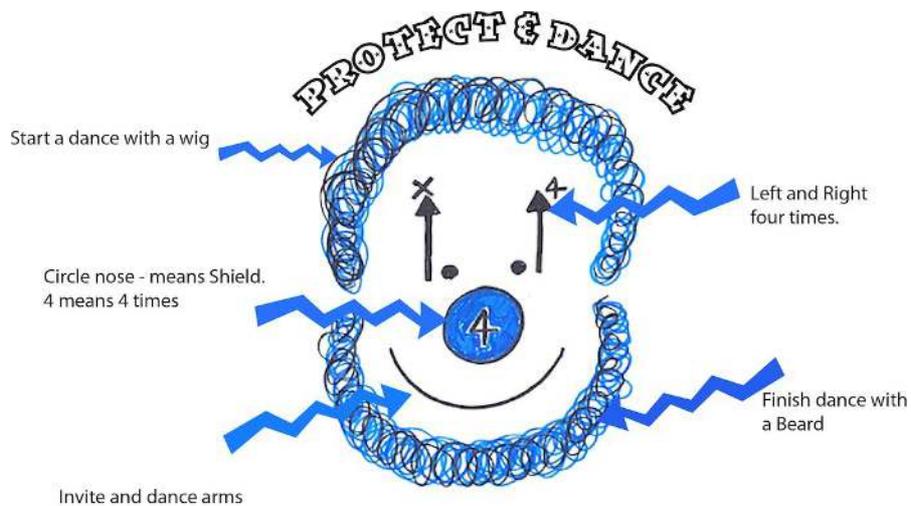
So a triangle is a jump and here are the other codes needed to win over the meanies to the dance side.

Here is our Protect and Dance picture

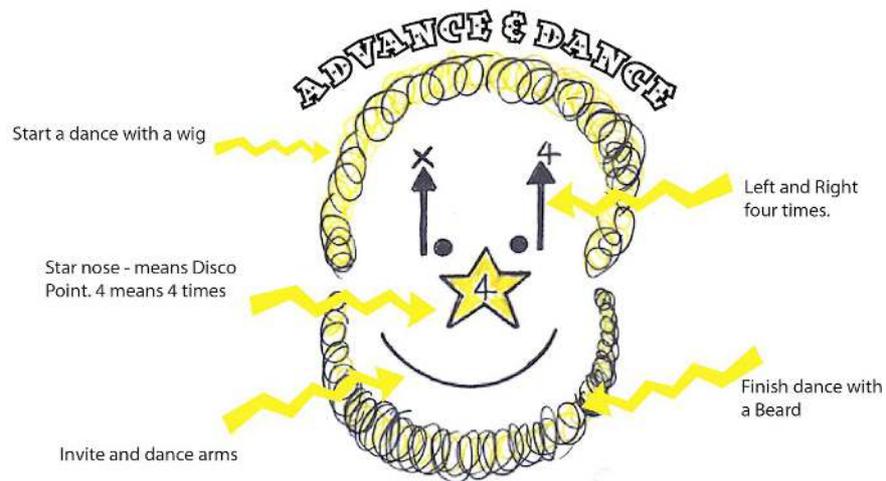
A shield is a CIRCLE.

Both arms up to the side is one shield, other side is another shield. This can also be a left, right shield.

Lets practice that



There is one more piece of code you need to know which is the disco point.



This disco point will bring Aliens onto dance floor and is represented by a star.

And also if at any point you want to pause the Robots you put two fingers together

All the Robots start jumping and clapping

and the Robots will jump and clap until they signal stop which is by pointing at your ears.

All Robots stop

Meanies

You all too silly to beatie us

Urrgh smelly hamster monkeys

Yummy

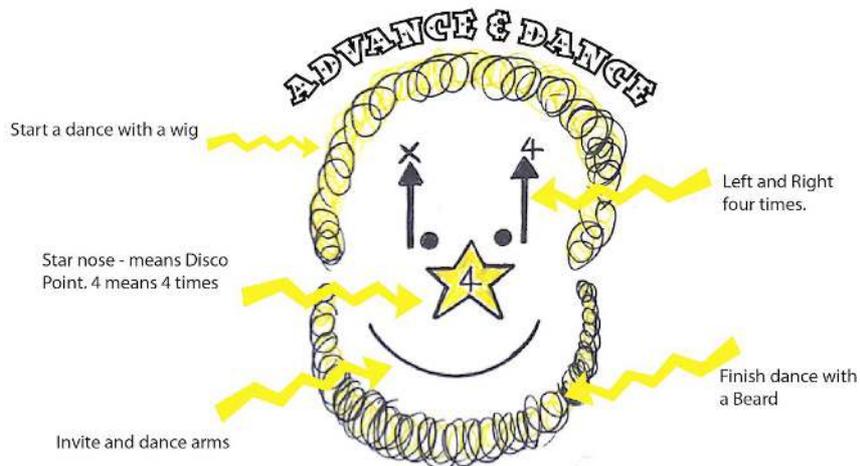
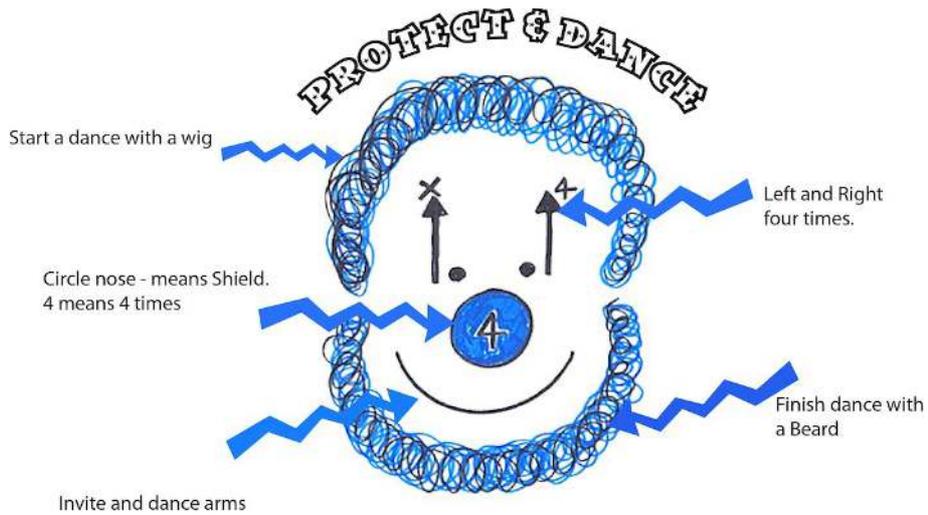
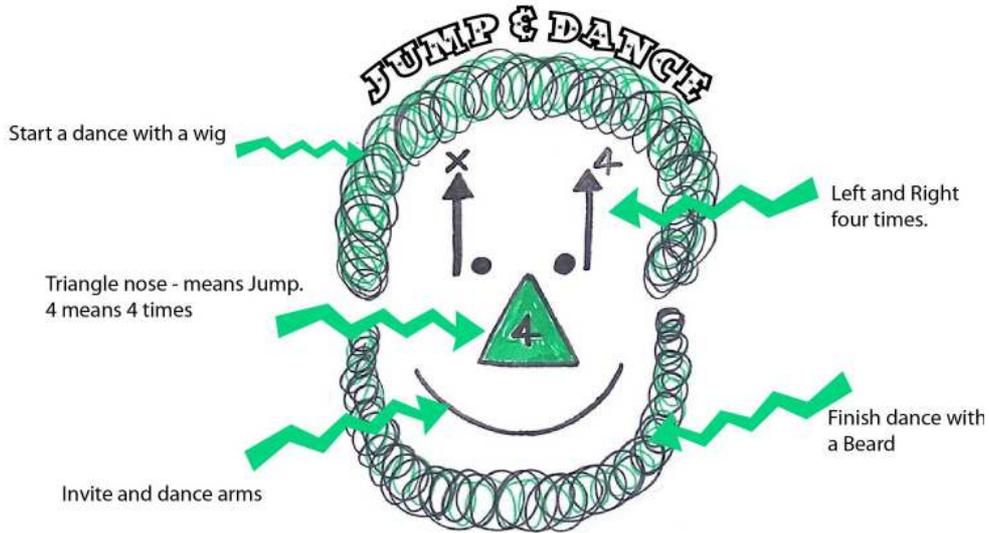
Captain Splat

Here come the Meanies.

Group 3

Team Robot V Meanies Algorithm

Music: *Stayin Alive* game with robot rock



Get meanies into position and the robots.

Captain Splat

First moves are to guard the meanies and avoid their splats by jumping.

The robots advance following the instructions set by the audience. They beat the meanies.

The operators can put their fingers together to make Robots clap and jump.

You can also have some freestyle programming if time in gaps. So pupils can invent own moves and signals.

King of the Meanies

Ha ha but now you must stop my shields

Captain Splat

Here is your next code - study carefully

Ok lets program the robots (audience do the moves)

On cue with music the robots move forwards

The operators can again put their fingers together to make Robots clap and jump.

Captain Splat

Now for the final part lets advance and dance.

Meanies all get dancing

King of the Meanies

If you can't beat them join them

Turns around on male vocal rap bit in cool rapper pose

Get raw with the fever on the dance floor

Queen takes over when female vocal comes in.

Well done you have won the Meanies game and now we can make our disco presentation.

Group 4

Full Robot

There are still some Meanies I can see in the audience and some Aliens, they are disguised. To win them over to our side we are going to have to go FULL ROBOT.

We have created a dance BUT now we are going to add to our program and create a show.

Introduction of Robots

Music: Gonna Fly now

Pupil/s

Our first Robot all the way from Class
Likes Football, Painting and wants to make a difference to this world
Speciality dance is

Our second Robot all the way from Class
Likes Kung Fu, snooker and likes saving the universe in his spare time
Speciality dance is

Our third Robot all the way from Class
Likes singing, dance and wants to save the planet
Speciality dance is

Our Final Robot all the way from Class
Likes milkshakes, opera and defeating naughty meanies
Speciality dance is

Music: Celebrate to Emergency

Captain Splat

New DJs take their place and new Coding Artists. Music can play.

What we have found is we had to develop different dances depending on the type of alien and how friendly they are.

Friendliness is measured on a 1 – 10 scale. 1 meaning time for tea 10 meaning you're for dinner

Captain Splat

Now sometimes we have found we can make one signal for a particular dance. This is called a function in computer coding as one button or command is a summary for a whole lot of moves or code.

Our first signal is the Celebration Signal using juggling scarves (PUPILS wave scarves)

Track 1: Celebration

Aliens (audience)

Hi Yaaaa . . . Yooo hooo

Captain Splat

As you can see they are very friendly aliens, just arrived on earth for a bit of a party, maybe taking a year off from their studies to do some travelling – who knows - of course you can hand jive along with a shuffle of feet and clap.

Split the pupils into 2 groups where they work on two dances.

The Celebration dance which is Robots, operators, Scarf jugglers and Aliens

The Get Down on it dance which is Robots, operators, Scarf jugglers and Aliens Plate spinners and Aliens

Here the pupils make up their own dance. It should use hand signals and also signals to use the scarf to get the Aliens involved. They can also use costume to signify an action/ move of encouragement to the Alien. Also if they can add a signal that means there is a loop so this is repeated.

Group one pupils

This is a very simple dance.

First our scarf show the alien that (for example they can pass the scarf and it is safe here) or throw scarf and shake hands or wave the scarf in the air as a welcome)

Here the pupils do a little scarf routine

They are wearing their spaceman mask (or anything available flowery hat etc so that means (for example it is robotic moves, flowery hat would be flowery, hippy moves!)

This is our picture.

And this is our dance.

LOOP

Track 2: Get Down on it

Now sometimes Aliens are a bit reluctant to dance. They tend to hang out by the sides, chatting to each other, maybe tapping their feet a little. Level 4 – 6 aliens

Group Two

Pupil explains

This is a very simple encouraging dance

Aliens looking a bit shy

First our spinning plates show the aliens that (anyone can join in they don't need to be shy, theres nice party food, we have imagination etc)

Here the pupils do a little plate routine – passing in a row to get them to join in or a game where they are all copying moves.

One is wearing their spaceman mask (or anything available flowery hat etc so that means (for example it is robotic moves, flowery hat would be flowery, hippy moves!)

This is our picture.

CONDITION

You may have seen this type in Discos and Weddings across the world. But given time they will tap their feet and you can add a condition so the dance continues until we get a smile

This is signified by the bow tie, red nose etc.

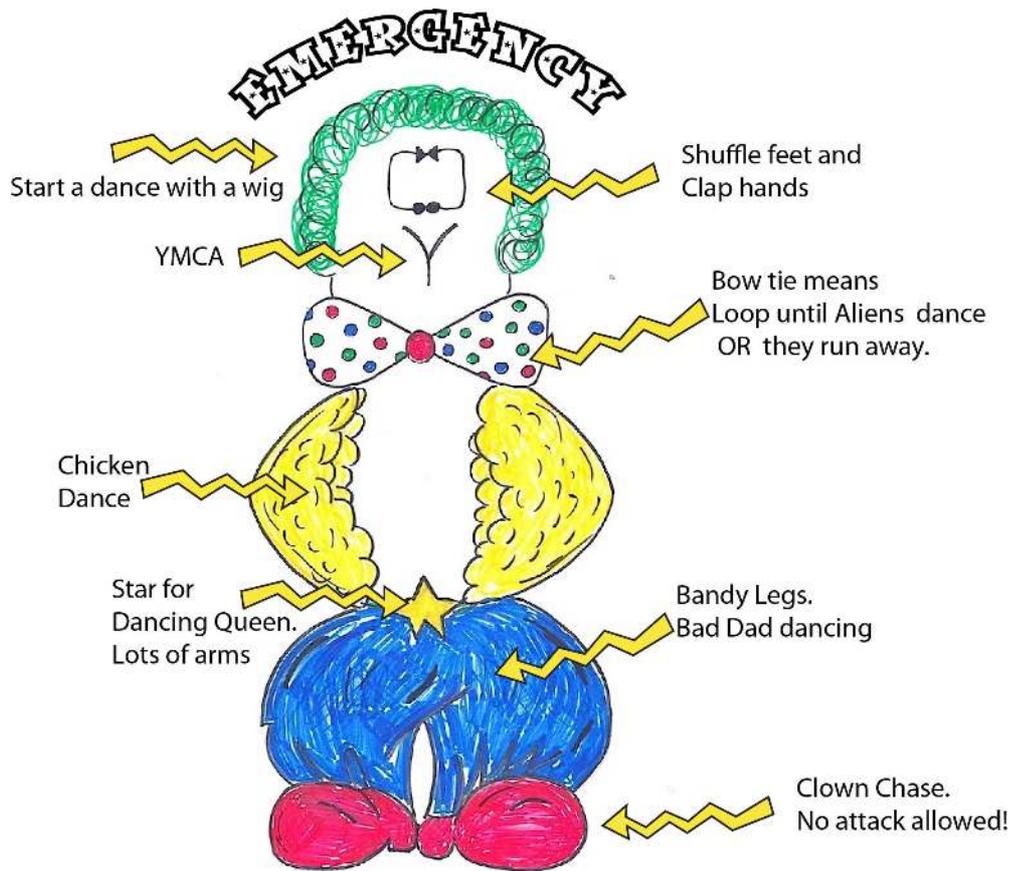
Then go to celebration and picnic so could mix up the scarf jugglers and the plates

Track 3: Celebration (short reprise)

Emergency Laughter Dances

I none of the previous dances work we go for Emergency Laughter Dance. Our years of research have shown these to work everytime.

This is our picture



Pupils make up the dance

**First bit has to be YMCA – so silly costume
The chicken dance so maybe yellow scarves, ribbons
Then Elvis then dancing queen
Clown chase and this is our picture (example above)**

Track 4: YMCA

**If the Aliens are 7-10 ers we go to the Emergency Laughter Dances.
The wig starts the dance as always
Then the celebration clap and shuffle.
(YMCA)Hand Jives and Dances are the same as in your time
I mean why reinvent the wheel
But added fancy dress is a good idea**

Track 5: Birdie Song

If by any chance this doesn't work you go for Emergency chicken signified by insert example (Chicken arms)

Track 6 and 7: Elvis and Abba

**and then Random Dad/ Uncle/ Granddad dancing signified by insert example (bandy uncontrolled legs)
or Mum/ Aunty maybe Grandma dancing insert example more arms than legs tending to be in the air.**

Here the signals are cover eyes with hands and peak though occasionally. This acts as a signal for the dance and protects from embarrassment.

Track 8: Yakety Sax

**If none of the above works we go to Clowny Chase signified by insert example big shoes.
There is a rule in the universe that you can't eat someone if they are performing a funny clown chase.**

Music: Birdie Song

If this still doesn't work repeat the chicken dance on loop as the Aliens will eventually either join in or more likely run away as the song is so bad.

What bit of the code stops the song

Turn it off – oh yeah

Captain Splat

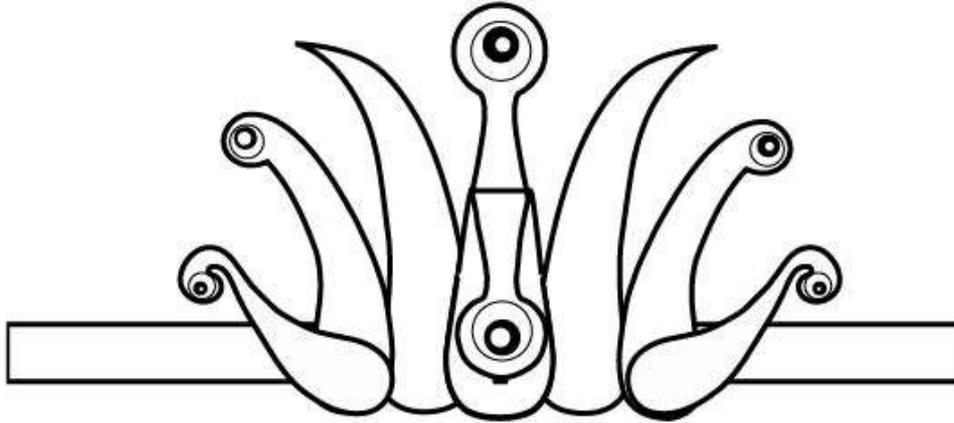
And so that's how the future of the Earth was assured through the invention of Disco Dancing Robots

Big round of applause for our team robot group one etc.

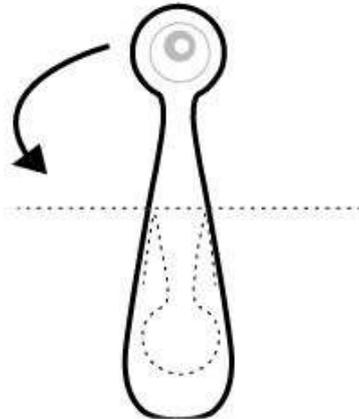
End of Show

How to make your Meanie head

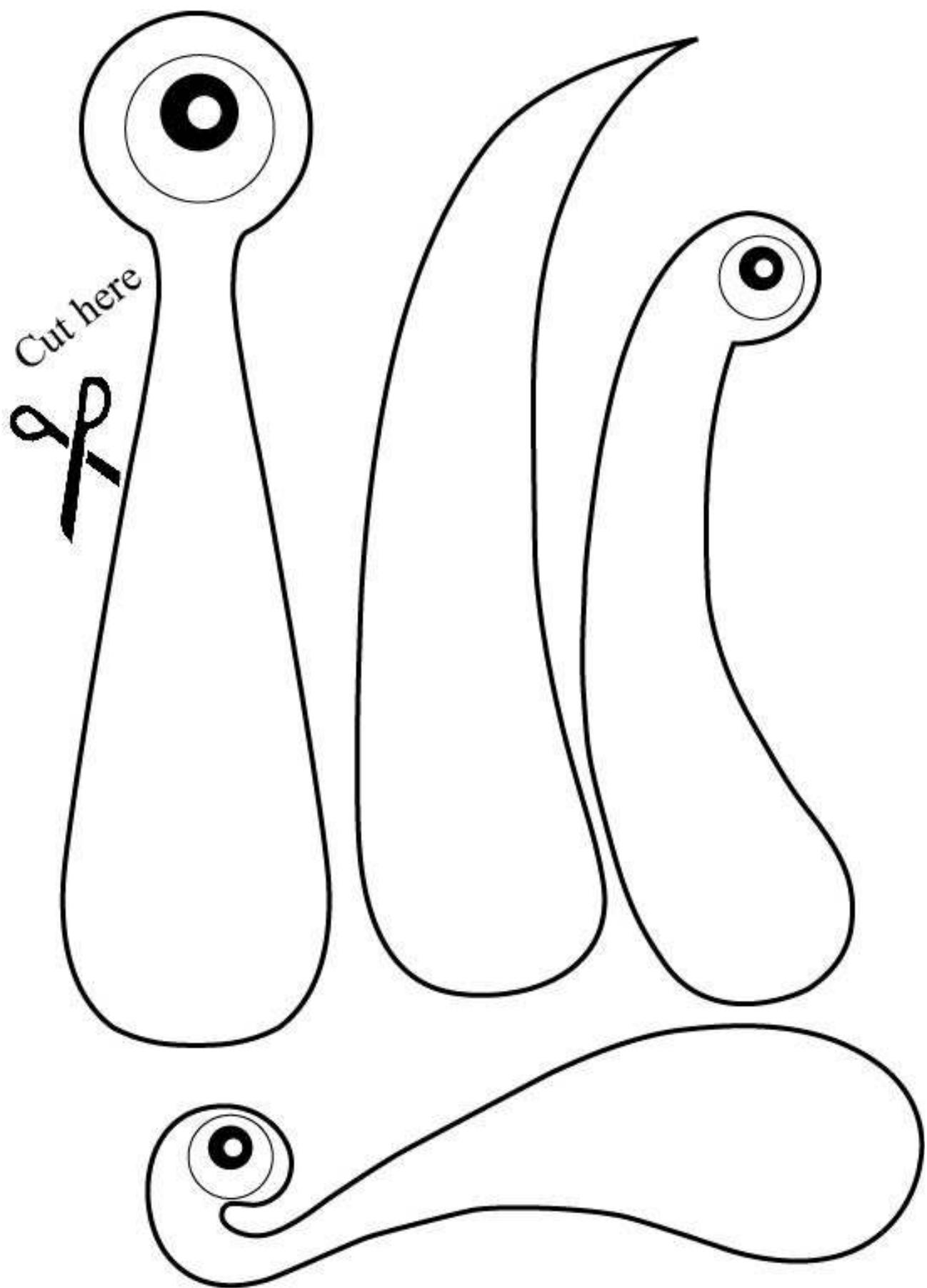
Print out two pages per pupil. Cut out the tentacle eyes.
Glue the panels onto a paper headband.



The two Middle Panels are glued on top of each other, with one glued backwards.
Fold this one from the back so the eye flops down to fit in the lower part of the panel.



Print out two pages per pupil



How to make your Robot hat

